



STEAM Educator

Designed to inspire hands-on learning through play, the Greensboro Children's Museum (GCM) engages children and families of all ages in fun, learning experiences which contribute to their growth and development through play, creation, outdoor exploration and STEM experiences. GCM is a 501(c)3 nonprofit organization.

This position is responsible for designing and executing Museum programs and special events. The ideal candidate thrives in a lively, team-oriented environment and is driven to succeed at the highest level. The candidate should demonstrate an entrepreneurial spirit, exhibit flexibility, and have an inextinguishable enthusiasm for working with children and families.

Reports to: Education Director

Position Schedule: This position is classified as exempt. It is a full-time position, which includes two Saturdays per month and requires some holiday and evening coverage.

Roles and Responsibilities

Teaching and Event Planning

- Design, conduct, and evaluate lessons and activities for guests of all ages
- Develop and lead the Museum's daily programs, special community events, summer camps, and afterschool classes
- Conduct educational field trip programs with large school groups
- Design and lead week-long, day camps for ages 4-14 throughout the summer alongside seasonal staff
- Design, lead, and evaluate the Museum's afterschool technology programs (including coding, robotics, and digital animation)
- Curate community performances and programs at GCM
- Develop new program ideas to further GCM's mission and goals
- Develop learning materials and educational displays
- Conduct scheduled and unscheduled tours

Leadership

- Coordinate the scheduling of Museum activities and events with GCM operations and marketing teams
- Manage budgets for grants and sponsorships as assigned
- Work with the Development Director to coordinate requests for donations
- Mentor and train Museum educators, interns, and volunteers

Communication and Connectedness

- Work with all GCM staff in a team-based work environment
- Cultivate relationships with community and corporate partners to enhance programming
- Participate in off-site activities to increase awareness and promote Museum programs
- Work with the Marketing Department to develop program marketing materials
- Act as a spokesperson for television and other media covering programs and events as needed
- Attend community meetings and conferences as a GCM representative



Other Duties

Aside from the aforementioned roles and responsibilities, all GCM staff members are asked to provide assistance when needed to support the GCM team in furthering its mission of promoting learning through play. This may include, but is not limited to: providing back-up on other GCM programming, sitting on ad hoc committees for events, opening or closing the Museum facility, and other duties as assigned.

Qualifications

- Teaching experience in either a school or informal learning institution
- Bachelor's degree in a related field or commensurate training in education
- Aptitude toward and proficiency in teaching STEAM topics with an emphasis on science, coding, and robotics.
- Successful track record of developing quality family programming and partnerships
- Demonstrated creative problem-solving skills
- Ability to work and multi-task within an active museum environment
- Willingness to work flexible hours (includes 2 Saturdays per month and some evenings)
- Successful completion of a criminal background check is required

Preferred Qualifications

- Experience in a children's museum
- Classroom experience
- Multilingual
- Working knowledge of the North Carolina Essential Standards and Core Curriculum
- Experience coordinating volunteers

Compensation

STEAM Educator is a full-time, salaried position with a health benefit option available. Specific salary and benefit information will be shared in the final stage of the interview process. Please feel free to include your salary requirements in your cover letter.

To apply, send your resume and cover letter to Stephanie Ashton, Education Director, at sashton@gcmuseum.com. No phone calls please.

Deadline: Open Until Filled

The Greensboro Children's Museum provides equal employment opportunities to all employees and applicants for employment without regard to race, color, religion, sex, including pregnancy, national origin, age (for those 40 years of age or over), physical or mental disability, or veteran status, or special disabled veteran, if otherwise qualified, in accordance with applicable federal laws.